



# ART AND DESIGN LEARNING JOURNEY

## Painting and Mixed Media

- Analyse a famous painting
- Find meaning in painting.
- Analyse and respond to abstract painting.
- Understand how art portrays a message and tells a story.
- Develop starting points for creative outcomes.
- Use painting techniques to make personal choices.

## Drawing

- Explore expressive drawing.
- Explore symbolism in art.
- Drawing technique – Chiaroscuro (light and dark shading).
- Explore context and intentions of street art.
- Create a powerful image applying impact and effect.

## Transition to secondary

## Craft and Design

- Create an effective photomontage.
- Apply abstract art to photography.
- Use digital photography techniques to explore design choices.
- Use photography to replicate a famous painting.
- Use observation and proportion to create art in a photorealistic style.

## Painting and Mixed Media

- Explore how a drawing can be developed
- Combine materials for effect
- Identify the features of a self-portrait.
- Develop ideas towards an outcome, experimenting with materials and techniques.
- Create a mixed media self-portrait.

## Sculpture and 3D

- Identify and compare features of art installations.
- Investigate the effects of space and scale when creating 3D art.
- Problem solve when creating 3D art.
- Plan an installation
- Apply knowledge and skills of installation art to a finished piece.

## Drawing

- Explore purpose and effect of imagery.
- Explore decision making in creative processes.
- Develop drawn ideas through printmaking.
- Test and develop ideas in my sketchbook.
- Revisit and improve ideas.

## YEAR 6

## Painting and Mixed Media

- Darken or lighten a colour when mixing paint.
- Use tints and shades.
- Explore how paint can create different effects.
- Plan a still like painting
- Apply colour mixing and painting techniques to create a final piece.

## Craft and Design

- Investigate style pattern and characteristics of Ancient Egyptian art.
- Apply design skills inspired by the style of ancient civilisation.
- Use ancient techniques to construct a new material.
- Apply drawing and painting skills inspired by the style of ancient civilisation.
- Apply an understanding of Egyptian art

## YEAR 5

## Drawing

- Draw using tone to create 3D effect.
- Explore proportion and tone.
- Plan a composition for a mixed-media drawing.
- Use shading to create pattern and contrast.
- Develop drawing into prints.

## Sculpture and 3D

- Develop ideas for 3D work through 2D drawings.
- Use complex techniques to shape materials.
- Explore how shapes can be formed and joined.
- Consider effects of displayed sculptures.
- Choose and join a variety of materials.

## Drawing

- Recognise how artists use shape in drawing.
- Create tone by shading.
- Understand how texture can be created
- Apply observational drawing skills to create a details study.
- Explore composition and scale to create abstract drawing.

## YEAR 4

## Drawing

- Develop a range of mark making techniques.
- Use mark making to create texture.
- Develop and add detail to observational drawing.
- Applying expression to illustrate a character.
- Develop illustrations to tell a story.

## Painting and Mixed Media

- Understand prehistoric man-made art.
- Use scale to enlarge drawings in different medium.
- Use natural products to make paints.
- Apply a range of painting techniques.
- Apply painting skills when working collaboratively.

## Painting and Mixed Media

- Develop knowledge of colour mixing.
- Create texture using paint.
- Use paint to explore pattern.
- Compose a collage.
- Evaluate and improve artwork

## YEAR 3

## Craft and Design

- Know that art can be created in different ways.
- Choose, measure, arrange and fix materials.
- Explore plaiting, thread and knotting techniques.
- Learn to weave.
- Combine techniques in woven artwork.

## YEAR 2

## Painting and Mixed Media

- Investigate how to mix secondary colours.
- Explore colour mixing when printing with paint.
- Making a range of a secondary colour.
- Work in the style of an artist, using painting skills.

## Sculpture and 3D

- Roll and shape paper.
- Make a sculpture using my paper-shaping skills.
- Plan and create a sculpture collaboratively.
- Apply painting skills when working in 3D.

## Sculpture and 3D, Craft and Design

- Manipulate, play and explore materials.
- Safely use tools.
- Work collaboratively.
- Join different materials.
- Choose the materials I want to use and refine my own ideas.

## YEAR 1

## Drawing

- Create different types of lines.
- Explore line and mark making.
- Draw with different media.
- Develop an understanding of mark making
- Understand drawing materials.
- Draw from observation.

## Drawing and Painting

- Learn colour names.
- Mix colours to match those that I see.
- Create closed shapes with continuous lines.
- Refine a variety of artistic effects.
- Return and build upon previous learning.
- Draw with purpose, showing different emotions and representing people and objects.

## EYFS

